

<b>Name:</b>		Santa Claus (a.k.a. Kris Kringle, St. Nicholas, Father Christmas, Old Man Christmas, Pere Noel, Papai Noel, Viejo Pascuero, Dun Che Lao Ren, Kerstman, Joulupukki, Pere Noel, Weihnachtsmann, Kanakaloka, Mikulas, Babbo Natale, Hoteiosho, Julenissen, Swiety Mikolaj, Ded Moroz, Grandfather Frost, Jultomten)							
<b>Attribute</b>	<b>Current</b>	<b>Maximum</b>	<b>Modifier</b>	<b>Statistic</b>	<b>Current</b>	<b>Maximum</b>	<b>Modifier</b>	<b>Description / Details:</b>	
	STR	7		INT	7			Santa Claus is a legendary figure who, in many Western cultures, brings gifts to the homes of the good children during the late evening and overnight hours of Christmas Eve, December 24 or on his Feast Day, December 6 (Saint Nicholas Day).	
	DEX	9		WIS	9				
	CON	10		PRE	11				
								<b>Luck Points</b>	?

Physical	Current	Maximum	Modifier	Mental	Current	Maximum	Modifier	Mystical	Current	Maximum	Modifier
Dodge (DEX+CON)/2	10			IKE (INT+WIS)/2	8			POW (PRE+CON)/2	11		
HP (STR+DEX+CON)/3	9			Spot/Search (WIS+PRE)/2	10			Grounding (WIS+CON+PRE)/3	10		
Pdb (STR+DEX)/10	2			Discipline (WIS+CON)/2	10			Mdb (INT+PRE)/10	9		

Check	Skill	P/M/X	Current	Maximum	Modifier	Check	Skill	P/M/X	Current	Maximum	Modifier
	Native Language: <u>Unknown</u> (IKE)	M	8				Drive Sleigh (Including Flying Kind)	P	10		
	Common Skill (IKE/2)		4				Reindeer Handling	M	10		
	Bag of Toys	X	11				Sneak	P	10		
	Know Good/Bad Children	X	11				Enter by means undetected	X	11		
	Know the heart's desire of a child	X	11				Bring Joy	X	11		
	Weather Immunity	X	11				Consume Milk and Cookies	P	11		
	Ignore Spacetime Continuum	X	11				Brew a mean cup of cocoa	M	11		